

**Catalog Description:** Vectors, vector functions, and curves in two and three dimensions. Surfaces, partial derivatives, gradients, and directional derivatives. Multiple integrals using rectangular and other coordinate systems. Physical and geometric applications.

**Course Objectives:** After completing this course, students will be able to

1. Compute vectors in two- and three-space, lines and planes in three-space.
2. Find vector-valued functions of one variable (parametric curves) and compute their derivatives.
3. Find functions of two and three variables and compute their derivatives.
4. Perform multi-dimensional integration.
5. Communicate mathematical ideas using correct and appropriate notation.

### Learning Outcomes and Performance Criteria

1. Understand vectors in two- and three-space, lines and planes in three-space, and be able to perform associated computations.

Core Criteria:

- (a) Find the vector from one point to another.
- (b) Perform algebraic operations with vectors.
- (c) Find the norm of a vector. Find a vector satisfying given direction and magnitude criteria.
- (d) Find the dot product of two vectors. Determine whether two vectors are orthogonal (perpendicular). Determine the angle between two vectors using the dot product.
- (e) Find the cross product of two vectors in 3-space. Know that the cross product of two vectors in 3-space is *a vector* that is orthogonal to both original vectors.
- (f) Tell whether a given operation with scalars and/or vectors is defined.
- (g) Find the parametric equations for a line
  - i. through a given point and parallel to a given vector,
  - ii. through two given points in 2 or 3-space.
- (h) Draw the projection of one drawn vector on another drawn vector.
- (i) Draw the components of a vector  $\mathbf{v}$  that are parallel and perpendicular to a vector  $\mathbf{b}$ . Find the components algebraically.
- (j) Determine whether two planes are parallel, perpendicular, or neither. Determine whether a line and a plane are parallel, perpendicular, or neither.
- (k) Draw the scalar multiple of a drawn vector, or the sum or difference of two drawn vectors. Illustrate both the parallelogram method and tip-to-tail method for adding two vectors.

- (1) Find the equation of a plane, given
  - i. a point on the plane and a normal vector to the plane,
  - ii. three points on the plane.

Additional Criteria:

- (a) Find the point of intersection of a line and a plane.
2. Understand vector-valued functions of one variable (parametric curves) and their derivatives, perform associated computations, and apply understanding and computations to solve problems.

Core Criteria:

- (a) Find the rectangular equation of the path for parametric motion in two dimensions and identify its “shape” (line, circle, ellipse, etc.).
- (b) Find velocity, speed and acceleration for parametric motion in two or three dimensions.
- (c) Solve an initial value problem for parametric motion in two or three dimensions.
- (d) Apply initial value problem methods to solve projectile motion problems.

Additional Criteria:

- (a) Determine when and where a particle reaches maximum or minimum speed, and find that speed.
  - (b) Given the path and direction of motion of a particle and information about whether it is speeding up, slowing down, or moving at a constant speed at a point, sketch possible velocity and acceleration vectors at that point. Sketch possible tangential and normal components of the acceleration at that point.
  - (c) Given the velocity and acceleration of a particle, determine whether the particle is (a) speeding up, slowing down or moving at constant speed and (b) whether the path of the particle is straight or curved.
  - (d) Find displacement and distance traveled for parametric motion in two or three dimensions.
  - (e) Find the curvature of a path at a given point for a planar curve.
  - (f) Find the curvature of a path at a given point for a space curve.
  - (g) Find the tangential and normal *vector* components of the acceleration vector. Find the tangential and normal *scalar* components of the acceleration vector. Write the acceleration vector at some time in the form  $\mathbf{a} = a_T\mathbf{T} + a_N\mathbf{N}$ .
3. Understand single-valued functions of two or three variables and their derivatives, perform associated computations, and apply understanding and computations to solve problems.

Core Criteria:

- (a) Match a level curve plot of a function of two variables with its three-dimensional plot.
- (b) Find and interpret (give location, direction, change in dependent variable per unit of change in independent variable) partial derivatives of a function at a point.

- (c) Apply the chain rule to compute the derivative of a composition of functions.
- (d) Find vectors and a plane tangent to a surface at a point.
- (e) Find and interpret (location, direction, change in dependent variable per unit of change in independent variables) directional derivatives of a function at a point.
- (f) Compute the gradient of a function.
- (g) Determine the direction in which a function has the greatest rate of increase or decrease at a point, and give that rate. Determine the directions from a point in which a function remains constant.
- (h) Find local and/or absolute minima and maxima of a function of one or two variables. (This includes both the function values *and* where they occur.)

Additional Criteria:

- (a) Given a level curve plot of a function of two variables, determine the locations and approximate values of absolute maxima and minima on a closed region.
  - (b) Use calculus to find absolute maxima and minima of a function of two variables on a closed region.
  - (c) Determine the average rate of change of a function of two or three variables from one point to another.
4. Understand multiple and iterated integrals, perform associated computations, and apply understanding and computations to solve problems.

Core Criteria:

- (a) Evaluate a simple double or triple iterated integral “by hand”.
- (b) Set up and compute a double integral over a given region.
- (c) Transform double integrals between rectangular and polar coordinates.
- (d) Set up and compute a polar double integral over a given region.

Additional Criteria:

- (a) Set up and compute a triple integral over a given volume.
- (b) Find the mass of a plate or solid object with variable density. Set up an expression for finding the centroid of an object.